## West Texas A&M University **Advising Services Degree Checklist** 2021-2022

(For assistance completing this form, contact Advising Services at 806-651-5300)

NAME:

WΤ	ID:	

DATE:

## Applied Arts and Sciences—Computer Art Emphasis **Office of General Majors**

## Student Success Center (CC 110) 806-651-5300

Communication (Core 10)           ENGL 1301 Introduction to Academic Writing and Argumentation         3           COMM 1315, 1318, or 1321         3           MATH 1314*, 1316*, 1324*, 1325*, 1332*/**, 1342*/**, 1350*/**, 2412*, or 2413* (2412 & 2413: fourth hr. moves to Core 90)         3           Itife and Physical Sciences (Core 30)         3           Take two courses from (extra lab hours move to Core 90): ◆ ANSC 1319; BIOL 1406 or 1408, 1407* or 1409*, 1411, 1413; CHEM 1405* or 1411*, 1412*; ENVR 1407*; GEOL 1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411, 1412, 1471, 2425*, 2426*; PSES 1301, 1307         6           MATH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*; HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374; SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371         Choose 1           Creative Arts (Core 50)         7         3           ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310         7           American History (Core 60)         7         3           HIST 1301, 1302, 2301, 2381, 2382         Choose 2         6           Government/Political Science (Core 70)         7         7           POSC 2305 and 2306         6         3           AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 11053; PHIL 2303; PHYS lab hours (from Core 30); SE	RICULUM COURSES: 42 HOURS + HRS					
Argumentation       3         COMM 1315, 1318, or 1321       3         Mathematics (Core 20)       MATH 1314*, 1316*, 1324*, 1325*, 1332*/**, 1342*/**, 1350*/**, 2412*, or 2413* (2412 & 2413: fourth hr. moves to Core 90)       3         Istore       Istore       3         MATH 1314*, 1316*, 1324*, 1325*, 1332*/**, 1342*/**, 1342*/**, 1350*/**, 2412*, or 2413* (2412 & 2413: fourth hr. moves to Core 90)       3         Istore       Istore       Core 30)         Take two courses from (extra lab hours move to Core 90): ↓       ANSC 1319; BIOL 1406 or 1408, 1407* or 1409*, 1411, 1413; CHEM 1405* or 1411*, 1412*; ENVR 1407*, GEOL 1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411, 1412, 1471, 2425*, 2426*; PSES 1301, 1307       6         ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*; HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374; SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371       Choose 1         SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371       Choose 1       3         Matrix and train (Core 50)       ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310       3         Materican History (Core 60)       HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Sciences (Core 70)       POSC 2305 and 2306       6       3         PSYC 2301; SOCI 1301       Choose 1       3       3       3         Component Area Option (Core 90)       3       <	Communication (Core 10)					
Mathematics (Core 20)           MATH 1314*, 1316*, 1324*, 1325*, 1332*/**, 1342*/**, 1350*/**, 2412*, or 2413* (2412 & 2413: fourth hr. moves to Core 90)         3           Iste and Physical Sciences (Core 30)         3           Take two courses from (extra lab hours move to Core 90): ◆         ANSC 1319; BIOL 1406 or 1408, 1407* or 1409*, 1411, 1413; CHEM 1405* or 1411*, 1412*; ENVR 1407*; GEOL 1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411, 1412, 1471, 2425*, 2426*; PSES 1301, 1307         6           ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*; HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374; SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371         Choose 1           Creative Arts (Core 50)         7           ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310         3           Choose 1         6           Government/Political Science (Core 70)         7           POSC 2305 and 2306         6           Social and Behavioral Sciences (Core 80)         6           AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301         3           Component Area Option (Core 90)         3           Take six hours from: *         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); SES 1120         6           PROFESSIONAL DEVELOPME	Ŭ .3					
MATH 1314*, 1316*, 1324*, 1325*, 1332*/**, 1342*/**, 1350*/**, 2412*, or 2413* (2412 & 2413: fourth hr. moves to Core 90)       3         Iste and Physical Sciences (Core 30)       Ife and Physical Sciences (Core 30)         Take two courses from (extra lab hours move to Core 90): ◆ ANSC 1319; BIOL 1406 or 1408, 1407* or 1409*, 1411, 1413; CHEM 1405* or 1411*, 1412*; ENVR 1407*; GEOL 1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411, 1412, 1471, 2425*, 2426*; PSES 1301, 1307       6         ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*; HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374; SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371       Choose 1         Creative Arts (Core 50)       3         ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310       Choose 2       6         Government/Political Science (Core 70)       7         POSC 2305 and 2306       6       3         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       3       3         Component Area Option (Core 90)       3       3         Take six hours from: ◆ AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS       6	, 1318, or 1321 3					
1350*/**, 2412*, or 2413* (2412 & 2413: fourth hr. moves to Core 90)       3         Life and Physical Sciences (Core 30)         Take two courses from (extra lab hours move to Core 90): ◆         ANSC 1319; BIOL 1406 or 1408, 1407* or 1409*, 1411, 1413; CHEM 1405* or 1411*, 1412*; ENVR 1407*, GEOL       6         1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411, 1412, 1471, 2425*, 2426*; PSES 1301, 1307       6         Language, Philosophy and Culture (Core 40)         ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*;         HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374;       3         SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371       Choose 1         Creative Arts (Core 50)         ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310       3         American History (Core 60)         HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Science (Core 70)         POSC 2305 and 2306       6       3         Component Area Option (Core 90)         Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hour (from Core 30); GEOL lab hours (from Core 30); BUSI 1304; CHEM lab hour (from Core 30); GEOL lab hours (from Core 30); BUSI 1304; CHEM lab hour (from Core 30); GEOL lab hours (from Core 30); SES 1120       6	Mathematics (Core 20)					
Take two courses from (extra lab hours move to Core 90): +         ANSC 1319; BIOL 1406 or 1408, 1407* or 1409*, 1411,         1413; CHEM 1405* or 1411*, 1412*; ENVR 1407*; GEOL         1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411,         1412, 1471, 2425*, 2426*; PSES 1301, 1307         Language, Philosophy and Culture (Core 40)         ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*;         HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374;       3         SPAN 2311*, 2312*/***, 2313*, 07 2371         Choose 1         Creative Arts (Core 50)         ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for         music majors), 1310; or THRE 1310         Choose 1         American History (Core 60)         HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Sciences (Core 70)         POSC 2305 and 2306       6       3         Component Area Option (Core 90)         Take six hours from: +         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302;       3         PSYC 2301; SOCI 1301       Choose 1       3         Component Area Option (Core 90)         Take six hours from: +       AGRI 2300; BIOL lab hours (from Core 30);	2*, OF 2413* (2412 & 2413: fourth hr. moves to Core 90)					
ANSC 1319; BIOL 1406 or 1408, 1407* or 1409*, 1411, 1413; CHEM 1405* or 1411*, 1412*; ENVR 1407*; GEOL 1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411, 1412, 1471, 2425*, 2426*; PSES 1301, 1307       6         1401 or 1403, 1402, 1404; PHYS 1401*, 1402*, 1411, 1412, 1471, 2425*, 2426*; PSES 1301, 1307       6         ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*; HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374; SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371       6         Creative Arts (Core 50)       ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310       3         Merican History (Core 60)       1       3         HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Science (Core 70)       7       3         POSC 2305 and 2306       6       6         Social and Behavioral Sciences (Core 80)       3       3         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       3       3         Component Area Option (Core 90)       3       3       3         Take six hours from: ◆       AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS       6       6	Life and Physical Sciences (Core 30)					
ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*;       3         HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374;       3         SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371       Choose 1         Creative Arts (Core 50)         ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310       3         American History (Core 60)         HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Science (Core 70)         POSC 2305 and 2306       6         Social and Behavioral Sciences (Core 80)         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       Choose 1       3         Component Area Option (Core 90)         Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); BUSI 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); BUS 1071 (1-3 hours); extra MATH hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS	BIOL 1406 or 1408, 1407* or 1409*, 1411, 1405* or 1411*, 1412*; ENVR 1407*; GEOL 6 3, 1402, 1404; PHYS 1401*, 1402*, 1411,					
HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374;       3         SPAN 2311*, 2312*/***, 2313*, 2315*, or 2371       Choose 1         Creative Arts (Core 50)         ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310       3         American History (Core 60)         HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Science (Core 70)         POSC 2305 and 2306       6         Social and Behavioral Sciences (Core 80)         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       3         Component Area Option (Core 90)         Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS	anguage, Philosophy and Culture (Core 40)					
ARTS 1301, 1303, 1304; DANC 2303; MUSI 1306, 1307 (for music majors), 1310; or THRE 1310       3         American History (Core 60)       3         HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Science (Core 70)       6         POSC 2305 and 2306       6         Social and Behavioral Sciences (Core 80)       6         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       3         Component Area Option (Core 90)       3         Take six hours from: ◆       AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30; IDS 1071 (1-3 hours); extra MATH hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS       7	323, 2372; MCOM 1307; PHIL 1301, 2374; 3					
music majors), 1310; or THRE 1310       Choose 1       3         American History (Core 60)         HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Science (Core 70)         POSC 2305 and 2306       6         Social and Behavioral Sciences (Core 80)         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       3         Component Area Option (Core 90)         Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM         lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS       6         1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS	Creative Arts (Core 50)					
HIST 1301, 1302, 2301, 2381, 2382       Choose 2       6         Government/Political Science (Core 70)         POSC 2305 and 2306       6         Social and Behavioral Sciences (Core 80)         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       3         Component Area Option (Core 90)         Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS	310; or THRE 1310 Choose 1 3					
Government/Political Science (Core 70)         POSC 2305 and 2306       6         Social and Behavioral Sciences (Core 80)         AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       3         Component Area Option (Core 90)         Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS	American History (Core 60)					
POSC 2305 and 2306         6           Social and Behavioral Sciences (Core 80)         6           AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301         3           Component Area Option (Core 90)         3           Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 1120         6           PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS         6						
Social and Behavioral Sciences (Core 80)           AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301         3           Component Area Option (Core 90)           Take six hours from: ◆           AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM           lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS           1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 1120           PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS	Government/Political Science (Core 70)					
AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; PSYC 2301; SOCI 1301       3         Component Area Option (Core 90)         Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS						
PSYC 2301; SOCI 1301       Choose 1       3         Component Area Option (Core 90)         Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 1120       6         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS						
Take six hours from: ◆         AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM         lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS         1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from         Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours);         extra MATH hours (from Core 20); MUSI 1053; PHIL 2303;         PHYS lab hours (from Core 30); SES 1120         PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART         24 HOURS	SOCI 1301 Choose 1 3					
AGRI 2300; BIOL lab hours (from Core 30); BUSI 1304; CHEM lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 1120 PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS	Component Area Option (Core 90)					
lab hours (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 1120PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS						
1301; ENGL 1101, 1102, 1302*, 2311*; ENVR lab hour (from Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 11206PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS						
Core 30); GEOL lab hours (from Core 30); IDS 1071 (1-3 hours); extra MATH hours (from Core 20); MUSI 1053; PHIL 2303; PHYS lab hours (from Core 30); SES 1120 PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS						
PHYS lab hours (from Core 30); SES 1120  PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS						
PROFESSIONAL DEVELOPMENT CORE: COMPUTER ART 24 HOURS						
24 HOURS						
Two enrollments in each of the following courses are required: ARTS 3377 (prerequisite: ARTS 2377), ARTS 4377, ARTS 3394 and ARTS 4394. NOTE: Foundation studio core—which includes ARTS 1303, 1304, 1311, 137 1316 and 1317—is a prerequisite for 2000-level and above ARTS courses.						

viser for advising rega ARTS courses. A grade of "C" or better must be earned in all courses listed below. ~ ~ ~ TS 2277\* Computer Art II

	ARTS 3377 <sup>*</sup> Computer Art II	3,3	6	
	ARTS 4377* Computer Art III	3,3	6	
	ARTS 3394* Individual Study	3,3	6	
ART	ARTS 4394* BFA Senior Project	3,3	6	

**Bachelor of Applied Arts and Sciences Degree BAAS (601)** 

ADVANCED ELECTIVES: 12 HOURS (TO TOTAL 36 ADVANCED HOURS EARNED AT WTAMU)—SEE NOTE II BELOW.					
ADVANCED ELECTIVES					
	12				
BAAS block transfer of technical/vocational credits, up to a maximum of 48 hours.					
ELECTIVES—ANY LEVEL (to total 120 hours)					

the major as an elective or a major requirement and stay within the 120-hour requirement or approved total submitted to the Coordinating Board for degree requirements. Some majors specify particular courses to meet core curriculum requirements when options are available.

\* Indicates prerequisites—see catalog for more information.

\*\* While MATH 1332, 1342 and 1350 will fulfill core math requirements, they will NOT prepare students for higher-level math courses such as Plane Trigonometry (MATH in the initial root set and the initial root set and the initial root set and the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root is a set of the initial root initial root initial root initial root is a set of the initial root init

NOTE I: This degree assumes completion of an associate of applied science degree at a community college or completion of an appropriate occupational certificate prior to starting work on the B.A.A.S. degree at WTAMU. Included in this credit must be a block of transfer of technical-vocational credits, up to a maximum of 48 hours. Additional hours of academic credit may be transferred.

NOTE II: At least 36 hours of advanced work (3000- or 4000-level courses) for which tuition is paid must be earned at WTAMU. A maximum of 60 semester hours in any single discipline, six hours in religion (RELI) and six hours in physical education (PHED) can be counted toward a degree.

NOTE: This is NOT a degree plan. All undergraduate students must request an official degree plan from their academic dean's office by the time they have completed 30 credit hours.