

**West Texas A&M University**  
**Advising Services**  
**Degree Checklist**  
**2023-2024**

(For assistance completing this form, contact Advising Services at 806-651-5300)

**NAME:** \_\_\_\_\_ **WT ID:** \_\_\_\_\_ **DATE:** \_\_\_\_\_

**Graphic Design**  
**Department of Art, Theatre and Dance**  
**FAC 103 651-2799**

CORE CURRICULUM COURSES: 42 HOURS	HRS	
<b>Communication (Code 10)</b>		
ENGL 1301 Intro. to Academic Writing & Argumentation OR ENGL 1311 Writing About Ideas	3	
COMM 1315, 1318, or 1321	3	
<b>Mathematics (Code 20)</b>		
MATH 1314*, 1316*, 1324*, 1325*, 1332*/**, 1342*/**, 1350*/**, 2412*, or 2413* (2412 & 2413: fourth hr. moves to Code 90)	3	
<b>Life and Physical Sciences (Code 30)</b>		
<b>Take two courses from:</b> ANSC 1319; BIOL 1406 or 1308, 1407* or 1309*, 1411, 1413; CHEM 1305* or 1411*, 1412*; ENVR 1407*; GEOL 1301 or 1403, 1302, 1404; PHYS 1401*, 1402*, 1311, 1312, 1371, 2425*, 2426*; PSES 1301, 1307 - BIOL 1406, 1407, 1411, 1413; CHEM 1411, 1412; GEOL 1403, 1404; PHYS 1401, 1402, 2425, 2426: 4 <sup>th</sup> hr. moves to Core 90	6	
<b>Language, Philosophy and Culture (Code 40)</b>		
ANTH 2351, ENGL 2321*, 2326*, 2331*, 2341*, 2343*; HIST 2311, 2323, 2372; MCOM 1307; PHIL 1301, 2374; SPAN 2311*, 2312*/**, 2313*, 2315*, or 2371 <b>Choose 1</b>	3	
<b>Creative Arts (Code 50)</b>		
See University Core Requirements below	(3)	
<b>American History (Code 60)</b>		
HIST 1301, 1302, 2301, 2381, 2382 <b>Choose 2</b>	6	
<b>Government/Political Science (Code 70)</b>		
POSC 2305 and 2306	6	
<b>Social and Behavioral Sciences (Code 80)</b>		
AGBE 2317*; COMM 2377; CRIJ 1301; ECON 2301, 2302; GEOG 1302; PSYC 2301; SOCI 1301 <b>Choose 1</b>	3	
<b>Component Area Option (Code 90)</b>		
<b>Take six hours from:</b> AGRI 2300; BIOL 4 <sup>th</sup> hour from 4-hour courses (from Core 30); BUSI 1301, 1304; CHEM 4 <sup>th</sup> hour from 4-hour courses (from Core 30); CIDM 1105, CIDM 1301 or 1315; CS 1301; ECON 2331; ENGL 1101, 1102, 1302*, 1312*, 2311*; ENVR 4 <sup>th</sup> hour (from Core 30); GEOL 4 <sup>th</sup> hour from 4-hour courses (from Core 30); IDS 1071 (1-3 hours); MATH 4 <sup>th</sup> hour from 4-hour courses (from Core 20); MUSI 1053; PHIL 2303; PHYS 4 <sup>th</sup> hour from 4-hour courses (from Core 30); SES 1120	6	
<b>GRAPHIC DESIGN MAJOR REQUIREMENTS: 81 HOURS</b> A grade of "C" or better must be earned in all courses required for major.		
<b>UNIVERSITY CORE REQUIREMENTS: 3 HOURS ♦</b>		
<b>CORE 50</b> ARTS 1303 Art History I	3	
<b>FOUNDATION ARTS REQUIREMENTS: 15 HOURS</b>		
ARTS 1304 Art History II	3	
ARTS 1311 Design I	3	
ARTS 1312 Design II	3	
ARTS 1316 Drawing I	3	
ARTS 1317* Drawing II	3	
<b>ADDITIONAL ARTS REQUIREMENT</b>		
ARTS SMNR Arts Seminar - Art majors are required to enroll in four semesters.	0,0,0,0	0

**Bachelor of Fine Arts Degree**  
**BFA.GRAPHIC.DESIGN (208)**

INTERMEDIATE ARTS REQUIREMENTS: 18 HOURS			
ARTS 2313* Graphic Design I	3		
ARTS 2316* Painting I	3		
ARTS 2323* Drawing III—Life	3		
ARTS 2333* Printmaking I	3		
ARTS 2378* Type I	3		
<b>Choose one course from:</b> ARTS 2326* Sculpture I ARTS 2346 Ceramics I	3		
<b>GRAPHIC DESIGN: 33 HOURS</b>			
ARTS 2377* Digital Art I	3		
ARTS 3313* Graphic Design II	3		
ARTS 3376 Animation I	3		
ARTS 3378* Type II	3		
ARTS 3379* Illustration I	3		
ARTS 3383* Web Design	3		
ARTS 4098* Art Internship	3		
ARTS 4313* Graphic Design III	3		
ARTS 4379* Illustration II	3		
ARTS 4394*/**** B.F.A. Senior Project	3, 3	6	
<b>ADVANCED ART HISTORY: 9 HOURS</b>			
ARTS 4370**** Seminar in Aesthetics & Visual Culture	3		
ARTS 4371**** Art History	3		
<b>Choose one additional course from:</b> ARTS 3302 Art of Fashion ARTS 3392**** Special Topics (in art history) ARTS 4370**** Seminar in Aesthetics & Visual Culture ARTS 4371**** Art History	3		
ART ELECTIVES – ANY-LEVEL	3		
<b>MINIMUM HOURS REQUIRED TO COMPLETE DEGREE</b>	<b>120</b>		

\* Indicates prerequisites—see catalog for more information.  
\*\* While MATH 1332, 1342 and 1350 will fulfill core math requirements, they will NOT prepare students for higher-level math courses such as Plane Trigonometry (MATH 1316) or Pre-Calculus (MATH 2412).  
\*\*\* Or an equivalent course (second year, second semester) in a foreign language.  
\*\*\*\* Must be repeated once.  
\*\*\*\*\* Course may be repeated for credit as topic changes.

**NOTE: This is NOT a degree plan. All undergraduate students must request an official degree plan from their academic dean's office by the time they have completed 30 credit hours.**

**WTAMU ADVISING SERVICES – 2023-2024 Curriculum Guide**

**Major: Graphic Design, B.F.A.**

**Major Code: 208**

<b>Year 1: Fall</b>		<b>Year 1: Spring</b>	
CORE 50 (Creative Arts) – ARTS 1303 Art History I	3	ARTS 1304 Art History II	3
ARTS 1311 Design I	3	ARTS 1312 Design II	3
ARTS 1316 Drawing I	3	ARTS 1317 Drawing II	3
CORE – See checklist for options <sup>1</sup>	3	CORE – See checklist for options <sup>1</sup>	3
CORE – See checklist for options <sup>1</sup>	3	CORE – See checklist for options <sup>1</sup>	3
ARTS Seminar	0	ARTS Seminar	0
<b>Total:</b>	<b>15</b>	<b>Total:</b>	<b>15</b>
<b>Year 2: Fall</b>		<b>Year 2: Spring</b>	
ARTS 2313 Graphic Design I	3	ARTS 2316 Painting I	3
ARTS 2326 Sculpture I <b>or</b> ARTS 2346 Ceramics I	3	ARTS 2333 Printmaking I	3
ARTS 2323 Drawing III – Life	3	ARTS 2377 Digital Art I	3
CORE – See checklist for options <sup>1</sup>	3	ARTS 2378 Type I	3
CORE – See checklist for options <sup>1</sup>	3	CORE – See checklist for options <sup>1</sup>	3
ARTS Seminar	0	ARTS Seminar	0
<b>Total:</b>	<b>15</b>	<b>Total:</b>	<b>15</b>
<b>Year 3: Fall</b>		<b>Year 3: Spring</b>	
ARTS 3313 Graphic Design II	3	ARTS 4370 Seminar in Aesthetics and Visual Culture	3
ARTS 3376 Animation I	3	ARTS 3378 Type II	3
ARTS 4371 Art History	3	ARTS 3379 Illustration I	3
CORE – See checklist for options <sup>1</sup>	3	CORE – See checklist for options <sup>1</sup>	3
CORE – See checklist for options <sup>1</sup>	3	CORE – See checklist for options <sup>1</sup>	3
<b>Total:</b>	<b>15</b>	<b>Total:</b>	<b>15</b>
<b>Year 4: Fall</b>		<b>Year 4: Spring</b>	
ARTS 4098 Art Internship (take for 3 hours)	3	ARTS 3302, 3392, 4370, or 4371	3
ARTS 4313 Graphic Design III	3	ARTS 4394 BFA Senior Project	3
ARTS 4394 BFA Senior Project	3	ARTS 4379 Illustration II	3
CORE – See checklist for options <sup>1</sup>	3	ARTS Elective (any level)	3
CORE – See checklist for options <sup>1</sup>	3	Advanced ARTS Elective (or ARTS 4098)	3
<b>Total:</b>	<b>15</b>	<b>Total:</b>	<b>15</b>

<sup>1</sup> **CORE:** Graphic Design majors are required to take a specific course for Core 50. For all other categories, they may select from any available options (see degree checklist). Apart from the major-specific core requirements, there is no set order in which core courses must be taken.

<p><b>Identified Marketable Skills</b></p> <ol style="list-style-type: none"> <li>1. Pre-professional experience/internship</li> <li>2. Digital/technical literacy</li> <li>3. Interdisciplinary skills/experience</li> </ol>	<p><b>Top Three Local Employers or Industries/Professional Programs/Possible Career Opportunities</b></p>
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**Additional notes:**

- The core curriculum must total exactly 42 hours; excess hours must be moved to the major as an elective or a major requirement and stay within the 120-hour requirement or approved total submitted to the Coordinating Board for degree requirements. Some majors specify particular courses to meet core curriculum requirements when options are available.
- At least 36 hours of advanced work (3000- or 4000-level courses) for which tuition is paid must be earned at WTAMU. A maximum of six semester hours in religion (RELI) and six semester hours in physical education (PHED) courses can count toward a baccalaureate degree.

DISCLAIMER: This curriculum guide should be used in conjunction with the corresponding degree checklist for general planning purposes only. The degree checklist (later a student's official degree plan) should be referred to as the comprehensive list of all courses required for the degree. An official degree plan is required after completing 30 hours. Students should always seek the advice of their academic adviser before scheduling classes.